

AP CSP Python with CodeX Functions with Parameters #1 Activity Guide	Name:												
Review: Functions													
Write three or more things you know about functions.	Answers will vary. Answers could include: <ul style="list-style-type: none"> • A function is a type of abstraction. • A function is procedural abstraction. • A function is a block of code with a name. • You can call a function multiple times. • A function reduces duplicated code. 												
Functions with Parameters #1 Examples													
Go through the slides for Example #1. Take notes as needed in the space provided.	Notes as needed. – Pixels1 program (with RGB) This example introduces parameters. It discusses the relationship between argument and parameter. The example program ends with three parameters, and the use of RGB triplets as an argument.												
Go through the slides for Example #2. Take notes as needed in the space provided.	Notes as needed – Billboard program The example uses a global variable as a parameter.												
Go through the slides on local variables. Take notes in the space provided as needed.	Notes as needed. Notes from the slides: <ul style="list-style-type: none"> • Both functions with parameters also have local variables. • A local variable is declared and used only in a function. 												
On slide 28, you are given functions from the Pixels1_parameters program.	Identify the parameters and local variables in the first function: turn_pixels(): <table border="1" data-bbox="586 1274 1466 1398"> <tr> <td>Parameters</td><td>Color, brightness, delay</td></tr> <tr> <td>Local variables</td><td>none</td></tr> </table> Identify the parameters and local variables in the second function: random_color(). Can you also identify the arguments? <table border="1" data-bbox="586 1499 1466 1623"> <tr> <td>Parameters</td><td>none</td></tr> <tr> <td>Local variables</td><td>Red, green, blue, color</td></tr> </table> Write a possible function call for the two functions that are called in random_color(): <table border="1" data-bbox="586 1734 1466 1858"> <tr> <td>random.randrange()</td><td>Red = random.randrange(256)</td></tr> <tr> <td>turn_pixels()</td><td>turn_pixels(color, 100, 1)</td></tr> </table>	Parameters	Color, brightness, delay	Local variables	none	Parameters	none	Local variables	Red, green, blue, color	random.randrange()	Red = random.randrange(256)	turn_pixels()	turn_pixels(color, 100, 1)
Parameters	Color, brightness, delay												
Local variables	none												
Parameters	none												
Local variables	Red, green, blue, color												
random.randrange()	Red = random.randrange(256)												
turn_pixels()	turn_pixels(color, 100, 1)												

Check for Understanding:

Function:

```
def ending(count):  
    if count == 4:  
        display.print("You won!")  
    else:  
        display.print("You lost")
```

Identify the parameters and local variables for this function.

Parameters	count
Local Variables	none

Give a possible function all for the function:

ending(count) or ending(5)